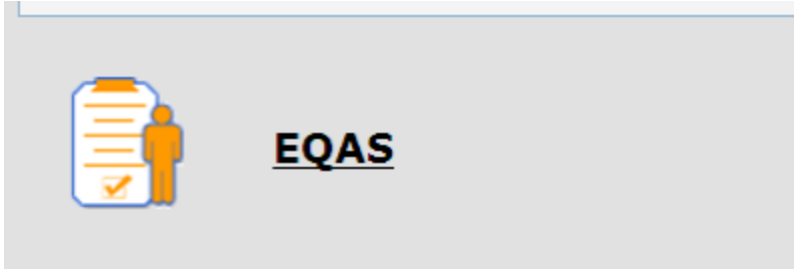


EQAS (formerly Proficiency Testing)

It is possible for lab users to enter the results of EQAS tests into ADAMS. Submitting these results via ADAMS will allow WADA to immediately receive the data as well as report on its results.

A new link has been added on the myZone page of lab users to access the EQAS tests of that organization.



The EQAS test page is similar to the lab result except that a few fields are not editable:

- Sample Collection Date
- Country, region, city
- Creator
- Lab
- Testing Authority (always WADA)
- Sample Collection Authority (always WADA)
- Send notification of results to:
- Test Type (always In competition)
- Analysis Date and Time

The following fields are required:

- Sample Code (verification of uniqueness per lab)
- Sample Type
- EQAS No. (chosen from a list of numbers)
- pH
- Specific Gravity
- Screen T/E ratio
- Date Received by Lab
- Sport/discipline
- Test Result
- Status
- Quantitative results (if applicable for the selected substance)

Once the results have at least the partially submitted status, WADA users with rights to manage EQAS tests will then be able view the results and run reports on them.

Proficiency Tests cancel save

Sample Code *

Lab Reference #

PT No. *

Sample Collection Date

Sample Type *
Urine

Sample A/B
Sample A

Country

Region

City

Specific gravity pH Screen T/E Ratio

Date Received by Lab *

Date Results Reported
02-Oct-2007

Text type
In completion

Text Result *
Negative

Status *
Not Submitted

Creator
WADA - World Anti-Doping Agency

Lab
WADA - World Anti-Doping Agency

Result Management Authority
WADA - World Anti-Doping Agency

Sport *

Gender
X(Unknown)

Send Notification of Results to:

Laboratory comments

Analysis Results **Monitored Substances** **Quantitative Results** WADA Only Activities

EPO GC/C/IRMS OTHER

Analysis Details/Explanation/Opinion

Reverse Analytical Finding(s)

Class Substance

Limit of detection Date Results Reported
02-Oct-2007

[add metabolite](#)

Details concerning Finding

[add substance](#)

cancel save